

Home Learning

Happy Wednesday Hummingbirds. Mrs Nicholas has taken over the emails for a while as I am in school all week working with Mrs McGeoch. She is loving seeing all of the work you are doing!

Have a lovely day,

Mrs Wolfreys

Today is: Wednesday 20th May

Today's tasks are (please see the timetable sent out previously for a recommended structure of the day however this is not a structure you need to follow for nursery but just guidance):

Pencil Control/Fine Motor Skills: Today I would like you to have a look at Mr P's Activity Avenue again for PE. You'll find it on the website here: https://www.meadlands.richmond.sch.uk/pe/ The Activity Avenue has links to many different websites and videos you can choose from to complete some exercise today. I wonder which one you will choose ...

Maths/Literacy: Today I would like you to have a go at exploring capacity and volume. To do this play with your child with some water, this could be in a paddling pool or sink or even in the bath. Think about different sized objects and which would hold the most water. Try and test this out. Maybe you could investigate how many cups of water it takes to fill a bucket!

Phonics: Today I want you to have a go at reading some CVC words (consonant vowel consonant). If you are finding this tricky, don't worry! Practise hearing the initial sounds in the words or try and spot the sounds you know! Find some words at the end of this letter, you can always try some of your own too!

Topic: Today I would like you to imagine you have woken up as a bee. What might you do? Where might you go? Can you draw a picture of something you might do as a bee or something you will see? Then try telling your grown-up a story about your day as a bee.

Daily Challenges:

- Another session from Louise today all about snails: https://youtu.be/vL26rvhVooM
- This one comes from Sawyer and his family. There is a programme on cheebies called 'Maddie's do you know' and there is one all about bees. I looked at her youtube channel and she has made lots of videos all about bees. You can have a look at some of them here:
 - https://www.youtube.com/playlist?list=PLmTANLv-GyXXqmwklkdXcNYoY6Sy1t0Pg
- If you can, have a go at this science experiment to show how bees move pollen

Bees and Pollination

Science Experiment

Method

- Explain to the children that this is an experiment to show how a bee helps with the pollination of flowers.
- As a bee moves from one flower to another it moves the pollen between them.
- Make a flower by putting a picture on the front of the paper bag.
- 4. Put the cheesy puffs inside the bag.
- 5. Give each child a Bee Finger Puppet and let them fly to a flower and grab some cheesy puffs. Explain that they can eat the cheesy puffs, but not lick or wipe the crumbs off their fingers!
- After they have had chance to eat a few puffs and get lots of crumbs on their fingers, let them fly to a friend's flower and land on it.
- Ask them to see what has happened to the crumbs from their fingers.
- Some of the 'pollen' has been left behind on their friend's flower – they have successfully pollinated a flower, which will then help it to make new seeds.

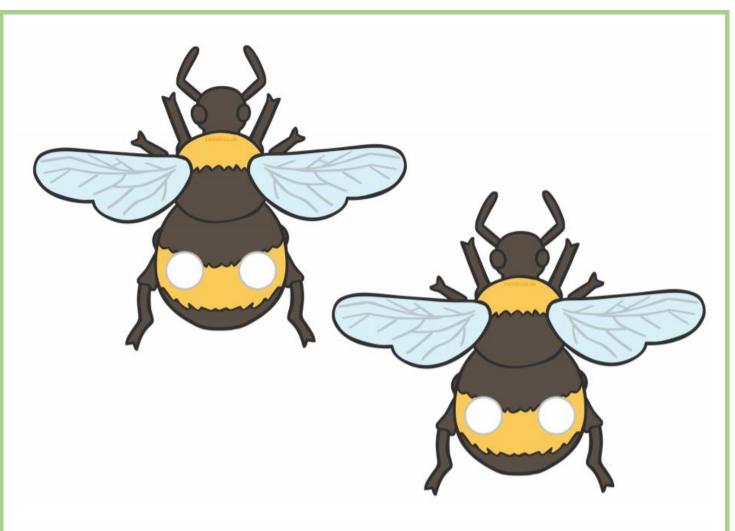


You will need:

Small paper bags
Cheesy puff crisps
Bee Finger Puppet
Flower Cut-Outs







Science Experiment Bees and Pollination How do bees help with pollination?

How do bees help with pollination?

How do bees help with making new seeds?

What are the cheesy puffs representing?

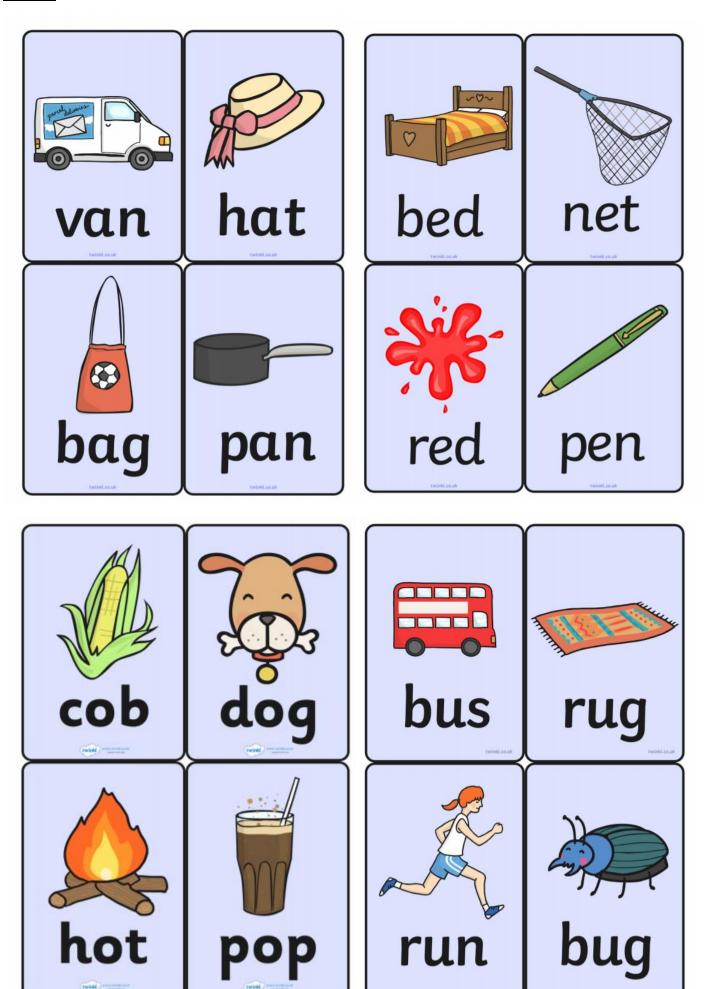
What happens to the crumbs on your fingers?

Fly to a friend's flower and put your hands on it.

What happens to the 'pollen' from your fingers?

twinkl

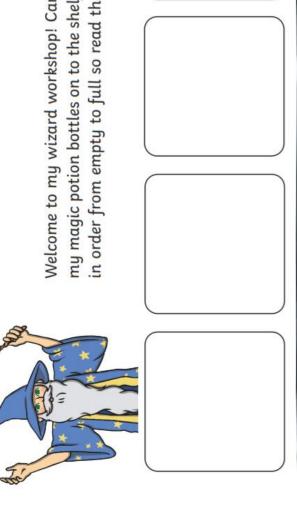
Phonics.



_

Capacity - Ordering Magic Potions

my magic potion bottles on to the shelf? They need to be in order from empty to full so read the labels carefully. Welcome to my wizard workshop! Can you help me put



make your own magic potions. Can you fill a bottle to You could use some empty bottles in a water tray to the top? Can you make a half-full potion?



nearly full

half full

nearly empty

empty



